

FREEZE TAG™

The Shiver & Sizzle Game of Tag!™

Rules

For 4 or More Players

Ages 5 & Up

Choose one player to be **IT**.

If you're **IT**, you hold the ice ball and count to ten while the other players scatter. Then run and “freeze” players by touching them with the ice ball, making them stop in their tracks. You cannot be frozen if you're holding the fire ball.

The other players share the fire ball and should toss or pass it to each other. If you're frozen, you need another player to touch you with the fire ball before you can run again.

If you get frozen three times, you're **IT**!