

PETCHA DIDN'T KNOW!

The Pet Trivia
Game with a
Puzzling
Twist!

2 to 5 players
or teams
Ages 6 and up



Object:

Be first to complete your Pet Puzzle

Contents:

200 Cards • Deck Sleeve • 5 Wooden Pet Puzzles
• Scorepad • Special Die • Category Reminder Card
• Rules

Set Up:

- The first time you play: carefully separate the puzzles and discard the scrap wood.
- Everybody choose a puzzle, keep the frame nearby, and place all your puzzle pieces face up in the center of the table. Put any extra puzzles away.
- Unwrap and slide one of the card decks into the deck sleeve, making sure the questions are facing the "Draw" side of the sleeve.
- Everybody take a score sheet and get a pencil.

Play:

Everybody takes turns. If you have the biggest pet, you go first. Roll the die to determine a question category. Another player barks out (reads aloud) the corresponding question.

Questions:

You will get one of four kinds of questions:

Multiple Choice (MC?) - If you're the reader, read the question aloud, flip over the card and read all three possible answers aloud too. The correct answer is printed in bold type.

True or False (T or F?) - Make sure you let the players know it's a True or False question before you read it aloud. These may also be in the form of a Yes or No question.

Fill-In-The-Blank – Just say "blank" where you see a blank and players will have to try to come up with the word or words that fit there.

Open-Ended Questions – There's nothing to choose from in this category... you'll just have to rely on your animal instincts to come up with the correct answer!

- If you answer the question right, check off one of the category-matching boxes on your score sheet, and your turn is over.
- If you check off the third box in any category, take your color-matching puzzle piece that pictures the kind of animal about which you've just answered the question, place it in your puzzle frame, and your turn is over.
- If you answer wrong, you don't get to check off a box on the score sheet and your turn is over.

Rolling:

If you roll a category for which you've already collected a puzzle piece, you have a choice. You can be as quiet as a mouse and wait for your next turn to roll again, or you may do an impression of an animal in the category you wish to play, and then try to answer a question from that category.

Young Pups:

On their turn, younger players should not roll the die, but instead should always be asked a highlighted question, one of which can be found on every card. If you're not a youngster and roll a highlighted question, just play it like any other question and try to answer it. It will just be a bit easier than a regular question.

Winning:

If everybody has had the same number of turns and you're the first player to complete your Pet Puzzle, you're the King of the Forest, Ruler of the Roost, and Leader of the Pack all rolled into one, because you've won the game! Now shake your tail feathers!

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